

30-DAY CHALLENGE

Tracking Log for ALL AGES

June 1 – August 8

Use this log or go paper-free at kdl.beanstack.org

Mark off a box (one per day) when you complete an age-based activity listed on the back. When you meet your 30-day challenge, stop in to your local branch and turn in your completed log to receive a special prize.

	0 0	0_0	0 0		o @
DAY 1	DAY 2	DAY 3	DAY 4	DAY 5	DAY 6
DAY 7	DAY 8	DAY 9	DAY 10	DAY 11	DAY 12
DAY 13	DAY 14	DAY 15	DAY 16	DAY 17	DAY 18
DAY 19	DAY 20	DAY 21	DAY 22	DAY 23	DAY 24
DAY 25	DAY 26	DAY 27	DAY 28	DAY 29	DAY 30
3 0	0	0	0 0	0	O @
Completer info	ormation:				
Name (first)(last)					100
AgePhoneLibrary branch Email					10
School (if appl	icable)				10
Grade in the fa	ll (if applicable)	<u> </u>			
I completed	STEAM (science	ce, technology, engi	neering, art and ma	th) activities from l	kdl.org/summer.
		[®] PRIZ	ES [®]		

For details on prizes for completing Summer Wonder, visit kdl.org/summer. Adults will automatically become eligible for a chance to win a special prize basket. All completers will be entered for a chance to win one of 16 \$250 Meijer gift cards. The Meijer gift card drawing will take place Monday, Aug. 17. After the winners have been contacted, the drawing results will be posted on kdl.org/summer and kdl.beanstack.org.

WAYS TO COMPLETE YOUR 30-DAY CHALLENGE

For a full list of suggestions, visit kdl.org/summer



Sign up and participate in Summer Wonder online with Beanstack. Use either the Beanstack website or the app to log your progress and your family's. We've got a summer reading program for every age group. When you finish, come to a KDL branch to claim your prize.

kdl.beanstack.org



LITTLE READERS: Birth to age 4

As a parent, you are your child's first, best teacher. The Kent County Success Basics are five fun, easy and powerful ways to help your child grow.

- Read: Point to words and pictures as you read.
- Talk: Go for a walk and point to objects you see, sing the ABCs.
- Love: Snuggle, rock and have quiet time.
- Play: Blow bubbles, roll a ball back and forth.
- **Count:** Count fingers and toes, look for shapes at the store.

YOUTH: Ages 5-10

These are the ages when kids need access to books and reading the most. KDL wants to make sure that kids do not lose ground in the reading gains they've made over the school year. All of these activities will keep your child's brain active and count toward completing the 30-Day Challenge.

- **Read** for at least 20 minutes. Choose from books, magazines, graphic novels, comics and more.
- **Write** a story, a letter, a journal entry or check out one of the writing prompts found at kdl.org/summer.
- Listen to an audiobook or have a book read to you.
- **Do** one of the awesome and easy STEAM activities that can be found at kdl.org/summer.



TEENS & ADULTS: Ages 11 & up

KDL's Summer Wonder is for everyone — accept the challenge! Make these activities part of your summer routine.

- **Read** for at least 20 minutes. Choose from books, magazines, graphic novels, comics and more.
- Write a story, a letter, a journal entry or a poem.
- Listen to an audiobook or have a book read to you.
- **Do** or explore something new (visit a new park, try a new recipe or try a new hobby.)

